



Parts List						
Ref	Class	Part	Description	Qty	Comment	Footnote
1623		4021A 4	GEAR HOUSING ASSEMBLY, COI	1	SEE NOTE BELOW UNITED STA	
1623		4021A 5	GEAR HOUSING ASSEMBLY, COI	1	SEE NOTE BELOW UNITED STA	
1623		5246A12	GEAR HOUSING ASSEMBLY, COI	1	SEE NOTE BELOW UNITED STA	
1623		5246A13	GEAR HOUSING ASSEMBLY, COI	1	SEE NOTE BELOW UNITED STA	
1623		5892A 3	GEAR HOUSING ASSEMBLY, COI	1	SEE NOTE BELOW UNITED STA	
1623		5892A 4	GEAR HOUSING ASSEMBLY, COI	1	SEE NOTE BELOW UNITED STA	
1	1623	6052A 4	GEAR HOUSING ASSEMBLY	1	UNITED STATES 3865694 AND I	
1	1623	5246A 7	GEAR HOUSING ASSEMBLY	1	UNITED STATES 3865695 THRL	
1	1623	5892A 5	GEAR HOUSING ASSEMBLY	1	UNITED STATES 4153350 AND I	
2	23	56513	SLEEVE, LUBRICATION	1		
3	17	46912	PIN, GEAR HOUSING	2		
4	16	57921	STUD, GEAR HOUSING TO DRIV	1		
5	16	57920	STUD, GEAR HOUSING TO DRIV	2		
6	16	56297	STUD, WATER PUMP BASE AND	1		
7	16	30667	STUD, WATER PUMP BASE AND	2		
8	31	32898	BEARING, ROLLER - DRIVE SHAF	1		
9	45	59117A 1	DRIVE SHAFT ASSEMBLY (SHOR	1		
9	45	59116A 1	DRIVE SHAFT ASSEMBLY (LONG	1		
10	24	34576	SPRING, COMPRESSION - DRIVE	1		
11	17	30545	PIN, COMPRESSION SPRING RE	1		
12	43	56518	GEAR, PINION - DRIVE SHAFT	1		
13	11	35921	NUT, PINION GEAR TO DRIVE SH	1		
14	15	57007A 1	SHIM, TAPERED ROLLER BEARIII	AR		
15	31	33138A 1	TAPERED ROLLER BEARING AS	1		
16	27	33146	GASKET, WATER PUMP BASE TO	1		2,3,4
17	25	33145	"O" RING, WATER PUMP BASE	1		2,3,4
18	46	58618A 1	WATER PUMP BASE ASSEMBLY	1		
19	26	31489	OIL SEAL, WATER PUMP BASE	1		
20	26	55682	OIL SEAL, WATER PUMP BASE	1		
21	17	35973	DOWEL PIN, WATER PUMP BASI	2		
22	27	32433	GASKET, LOWER - WATER PUMI	1		2,3,4
23		32435	PLATE, FACE - WATER PUMP BA	1		
24	27	32434	GASKET, UPPER - FACE PLATE T	1		2,3,4
25	46	64141A 1	WATER PUMP BODY ASSEMBLY	1		
26		48752	INSERT, WATER PUMP BODY	1		
28	26	38970	SEAL, RUBBER - WATER INLET	1		2,3,4
29	47	65960	IMPELLER, WATER PUMP	1		
30	28	56654	KEY, IMPELLER DRIVE	1		
31	10	30720	SCREW, WATER PUMP BODY TO	1		
32	13	26392	LOCKWASHER, WATER PUMP B	1		
32	12	28245	WASHER, WATER PUMP BODY TO	2		